SC&YLT Hold a Workshop

Leadership Teamwork



The Adventure:

Put on a teamwork workshop for younger youth. Have everyone in the group pick an aspect of teamwork, and develop a module to teach a younger age group that concept. Work together to put on the workshop.

The workshop can be as long or short as you want (from two hours at a local Scout Troop on a weeknight, all the way to a weekend event—whatever you choose), and can be for youth in or out of Scouting. Run with it and have fun!

You can learn more when you have to facilitate a topic, so use this opportunity to really level up your abilities and understanding of group dynamics and teamwork.

Online Resources:

Leadership Styles

Safety Note:

Make sure you stick to **BP&P** with the event.



Plan:

- How long of a workshop do you want to put on?
- What ideas do you think are most important to teach? And how will you exemplify those ideas in how you organize this event?
- What can you do to get the most out of this challenge? For example, if you have complimentary strengths and weaknesses, switch positions and mentor each other through the role.
- Is there a particular teamwork principle you can focus on applying throughout this whole process?

Do:

- Remember to challenge yourselves to exemplify good teamwork whatever that means to you—while organizing and running the course.
- · Have fun!

Review:

- What do you know now that you did not know before?
- \bullet What would you do differently if you were to try this again?
- · What was most successful about this adventure?
- In what ways did your workshop not meet your own expectations? Why do you think this was?
- How did you work as a team with your fellow Rovers to make this adventure a success?

