



## Cub Scouts

**RUNNERS, TRACKERS AND HOWLERS**

- Cubs are titled by their roles in the Pack.
- **Howlers** use shared leadership to run their Lairs.
- **Trackers** act as mentors to the **Runners**.
- **Trackers** help create links with the Beaver Colony.
- **Runners** share what they would like to explore with the Pack.

YES

NO

**PROGRAM IS BY THE CUBS**  
Cubs are the architects of their own program.

YES

NO

**HOWLER COUNCIL**  
Howlers gather information from their Lairs regularly and help make decisions for the Pack.

YES

NO

**PROGRAM CYCLES**  
Adventures are planned, shared and reviewed seasonally.

YES

NO

## Youth-Led THE “WHO” OF SCOUTING

**USING LAIRS**  
Program functions mainly in small groups

YES

NO

As Scouters, we facilitate a program that functions mainly in Lairs (small groups).



**PATROL (TEAM) SYSTEM**  
**SUCCESSFUL LAIRS**



## Plan-Do-Review

### THE “HOW” OF SCOUTING

**PLAN**  
Sections plan their activities, considering the who, what, where, when and how. A risk assessment is part of every plan.

YES

NO

**DO**  
Sections practise the skills relevant to their planned adventure, then do the activity.

YES

NO

**REVIEW**  
Sections evaluate and celebrate their adventures, identifying useful lessons.

YES

NO

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As Scouters, we ensure that activities are conducted safely. Acquiring knowledge and developing skills helps Scouters to administer great, safe Scouting adventures.

As Scouters, we facilitate (rather than deliver) Scouting activities.

**PLAN-DO-REVIEW**

As Scouters, we regularly review Cubs' development in the SPICES.

## Spices

### THE “WHY” OF SCOUTING

**USING SPICES**  
Cub Scouts are aware of their own personal growth and progression.

YES

NO

As Scouters, we enable Cubs to showcase personal progression and skill development to parents.

As Scouters, we understand the role of badges and recognize learning and personal development appropriately.

HAPPY, WELL-ROUNDED CUB SCOUT

SPICES

## Adventure THE “WHAT” OF SCOUTING

**USING THE MAP**  
The Pack uses the Jungle Map to identify the six Program Areas and create a balanced program.

YES

NO

**IT'S NEW!**  
The Pack pursues Adventure, trying new things regularly.

YES

NO

**PROGRAM AREAS**

