SC&YLT Charge Three

The Adventure:

In your Lodge, choose one Beaver to go first. Take a moment to look closely at the Beaver. The other Beavers will then turn their backs to the first Beaver, and he or she will change three things about how he or she looks. When he or she says "Ready!" the rest of the Lodge turns back around. Take turns guessing the three things that the Beaver changed. He or she might have tucked or untucked his or her shirt, untied a shoe, or taken off a hat.

Take turns being the one to change how you look.

Safety Note:

What things can you say about the way someone looks that are okay, and what things should you not say? Why?

Online Resources:

- Change Three Things (www2.peacefirst.org/ digitalactivitycenter/files/change_three_things.pdf)
- Change 3 Things (youtube.com/watch?v=1HhNjOWK10E)

MALAK'S MAPLE Leadership: Becoming a Leader



Plan:

- Where will you play Change Three Things?
- How long will you take to play?
- What things could you use to make this game more fun?
- How will you decide who will go first?
- How will you take turns guessing how a player changed how he or she looks?

Do:

• Play Change Three Things! Guess how others change their looks, and take a turn changing your own looks.

Review:

- What do you know now that you did not know before?
- How did it feel to look closely at another player?
- How hard was it to guess the three changes others made?
- How did it feel to have others take a long look at you?
- What did you like best about this game?
- When is it hard to be a good listener? Why? How can you be a better listener?









