# SC&YLT Cooperative Musical Chairs

# The Adventure:

Have you ever played musical chairs or duck-duck-goose? Play a game that's much like them! Place floor mats or sheets of newspaper in a circle—but make sure that you are one short! If somebody can't run around to take part in this game, that's okay. That Beaver can play music while everyone else walks around the mats, just like musical chairs. When the music stops, everyone playing must race to claim a mat. The Beaver without a mat is out, and a mat is taken away for the next round.

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After a few rounds, the Beavers who were out can join in again—only now nobody will be out when the music stops! Everyone still needs to find a seat on the mats, though! How will you do this? And what will you do when more mats are taken away, round after round? Be creative!



### **Safety Note:**

- How might someone get hurt playing this game? What rules will keep everybody safe?
- What should everybody wear on their feet for this game?

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# MALAK'S MAPLE Leadership: Problem Solving

# Plan:

- What will you need for this game?
- Who will play the music? What songs will you play?
- How will everybody have a seat when there are not enough mats?

# Do:

# **Review:**

- What do you know now that you did not know before?
- What did you like best about this game?
- How did you help others to have a seat? How did it make you feel?
- How did everybody stay safe playing this game?
- For those who were out early in the game, how did that feel? How did it feel to be back in the game after being out?
- How can you include everyone in other things you do?

## **Online Resources:**

Teamwork Musical Chairs (youtube.com/ watch?v=KwhM8ic-fHY)

• Play this tricky game, and find neat ways to get everyone a seat.



It starts with Scouts.